ESTN - Effort/Catch Form

SITE DESCRIPTION

Project Code		Waterbod	y Name	UTM	l or Lat/Long Coordinates	TN Head Tag id #	TN Leader Tag id #	Sample #	
KLA_IA02	_CH1	Chemong	Lake	17 -	- 706632 - 4917024	TP-05	06	007	
Area #	Grid	# Site #	te # Site Type (substrate) ¹ (fish cover) ²		Bottom Type ³ (all types 100 m each side of net)		Fish Cover Type ⁴ bes 100 m each side of net)		
N/A	N/A	4 16	16 4 3		MU, SI, BO	Some MA, a	few BO, 2 p	ipe docks	

SET DESCRIPTION (recorded at time of set)

Net Set Crew		Set Date	Set Time Leader Leng		Dist. Off Shore	Angle to Shore	Start Depth	Mid Depth	Gap Depth
	C. McCauley (yy.mm.dd) (24hh:mm)		(30 - 46 m)	(0 - 20 m)	(70° - 90°)	(m)	(m)	(1.7 - 3.5 m)	
	G. Cimbura	02-05-20	14:15	40.0	0.4m	90	0.3m	1.5m	2.4m

LIFT DESCRIPTION (recorded at time of lift)

Net Lift Crew	Lift Date	Lift Time	Effort	Duration	Water	Secchi	Cloud	Precip. Type ⁶	Wi	nd
				(fishing	Temp	Depth	Cover		Direction	Speed
	(yy.mm.dd)	(24hh:mm)		hours)	(°C)	(m)	(in eighths)	(codes 00-95)	(1-360°)	(in knots)

General Weather Through Set Surface Conditions⁸ Precipitation⁷

FISH CATCH SUMMARY

Group	Catch	# Counted Only	# Length Tallied	# Biosampled	# Marks/Tags Applied	Recaptured

COMMENTS Met adjacent property owners and gave them our info. sheet.

Fish sampling data: Form(s)	Scale envelope(s): Length Tallies:

¹Site Type – General Substrate codes:

- 1=gravel/pebble/sand mix (GP+SA >75%); 2=boulder/rubble/cobble mix (BO+RC >75%):
- 3= sand (SA > 75%);
- 4=soft mix (SI+MU+DE+ soft CL>75%); 5= bedrock (BE >75%);
- 6 =other

²Site Type – Fish Cover Level codes:

1=no cover; 2=low (1-25%);

3=moderate (25-75%); 4=high (>75%);

³Bottom Type codes:

BR = bedrock; BO=boulder;

RC=rubble/cobble; GP=gravel/pebble; SA=sand; SI=silt; CL=clay; MU=muck;

DE=detritus; MA=marl

⁴Fish Cover Type codes:

BO=boulders; MA=macrophytes; LT=log/tree; UB=undercut bank; OD=organic debris; OT=other; NC=no cover

⁵Effort Status codes: 1=no problem; 2= minor problem; 3=major problem

⁶Precip. Type codes:

00=no precipitation at lift time; 10=mist; 40=fog; 61=light rain; 65=heavy rain; 71=light snow; 75=heavy snow;

95=thunderstorm

⁷Precipitation Through Set codes:

1=no precip. during set;

2= <4 hrs. of precip.;

3 = >4 hrs. of precip.;

4= constant precip.

9=unknown

⁸Surface Conditions Through Set codes:

1=calm waters for entire set duration:

2=mostly calm waters & some rough;

3=mostly rough waters & some calm;

4= rough waters for entire set duration; 9=unknown